Proportional Valves

PSV12-NO

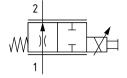


Proportional Flow Control Valve, Spool Type, Normally Open, Direct Acting, Non-Compensated 260 bar [3800 psi] • 100 l/min [26 US gpm]

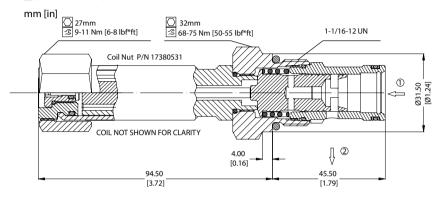
■ DESCRIPTION AND OPERATION

This is a 2-way, spool type, normally open, non-compensated proportional flow control valve. In the de-energized condition, flow can pass in either direction. Energizing the coil will proportionally close port 1 to 2. Used in conjunction with a compensator, the valve will act as the control orifice for a pressure compensated flow regulator.

■ SCHEMATIC



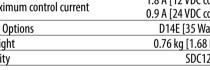
DIMENSIONS



■ PERFORMANCE DATA

PERFORMANCE CURVES

Rated pressure*	260 bar [3800 psi]
Rated flow @10 bar [145 psi]	100 l/min [26 US gpm]
Leakage	420 ml/min [25.6 in ³ /min] @rated pressure
Maximum Hysteresis	5%
Threshold current	0.3 A [12 VDC coil] 0.15 A [24 VDC coil]
Maximum control current	1.8 A [12 VDC coil] 0.9 A [24 VDC coil]
Coil Options	D14E [35 Watt]
Weight	0.76 kg [1.68 lb]
Cavity	SDC12-2



Pressure drop (from port 1 to 3) 32 cSt [150 SUS] hyd.oil@40°C [104°F] having a pressure drop of 10 Bar. 26 cSt [121 SUS] hyd.oil@50°C [122°F] psi Bar 217 25 20-15 72 10-40 10 20 30 40 50 60 70 80 90 100

MODEL CODE

PSV12 - NO - 100 - 12D - DE - SPS - B - 10S Rated flow at 10 bar [145 psi] Code Housing Model Code Ports & Code 60 I/min [16 US gpm] Material Omit No housing 80 80 I/min [21 US gpm] AL, #10 SAE CP12-2-10S 105 100 100 I/min [26 US gpm] 125 AL, #12 SAE CP12-2-12S Coil Voltage DG4B AL, 1/2 BSP SDC12-2-DG4B 00 - No coil, nut included AL, 3/8 BSP SDC12-2-DG6B 12D - 12 VDC 24D - 24 VDC * Aluminum bodies are to be used for pressures less than 210 bar [3000 psi]. * Additional housings available *Aluminum coil nut (p/n 17380531) **Connector Type Seal Option** Code Seal kit AJ - AMP lunior DE - Deutsch **B** - Buna - N 354008319 **DN** - DIN 43650 **V** - Viton 354008419 **Manual Override Option** Omit - Push Pin SPS - Screw Type

^{*}Rated pressure based on NFPA fatigue test standards (at 1 million cycles)